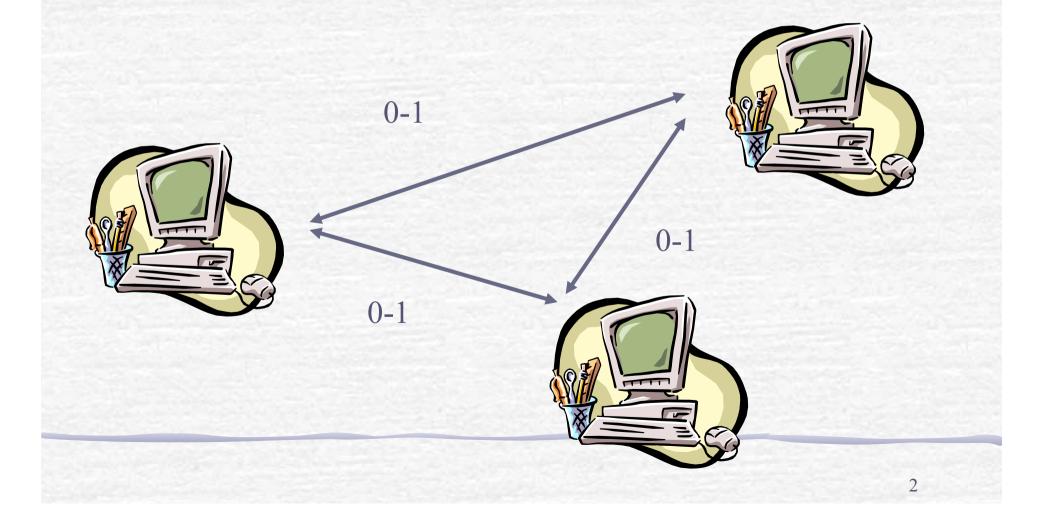
The Atomic Commit Problem

R. Guerraoui - EPFL

An Agreement Problem



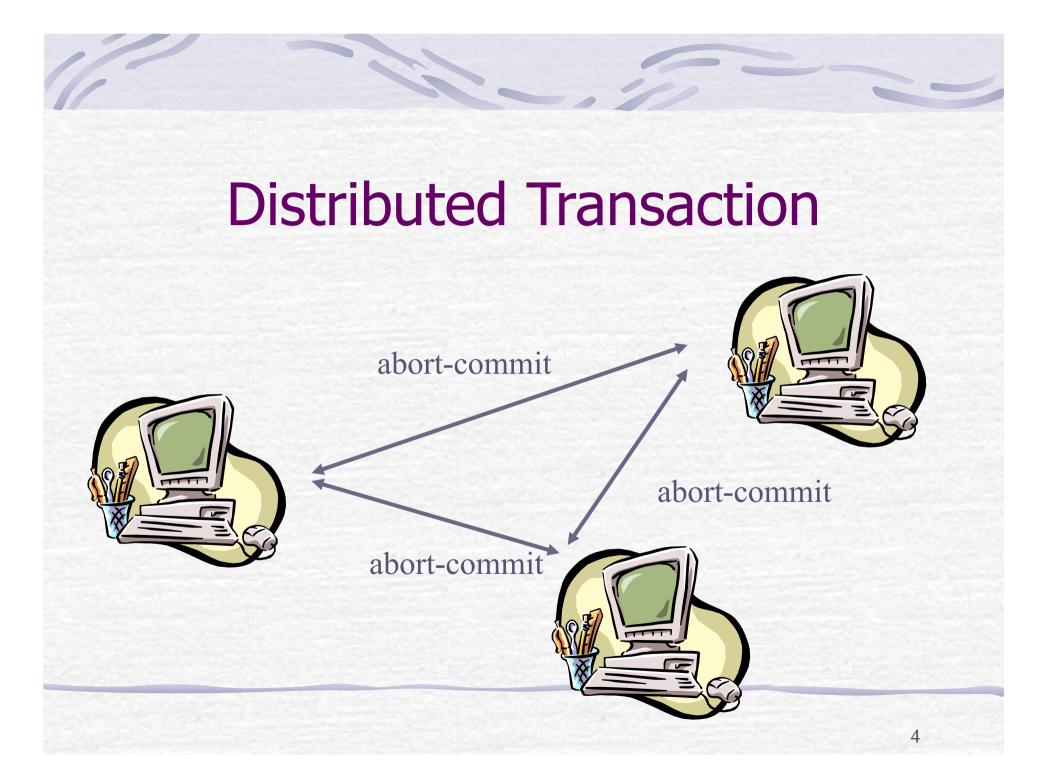
Atomic Commit

Agreement: No two processes decide differently

Termination: Every correct process eventually decides

Commit-Validity: 1 is only decided if all propose 1

Abort-Validity: 0 is only decided if some process proposes 0 or there is a failure



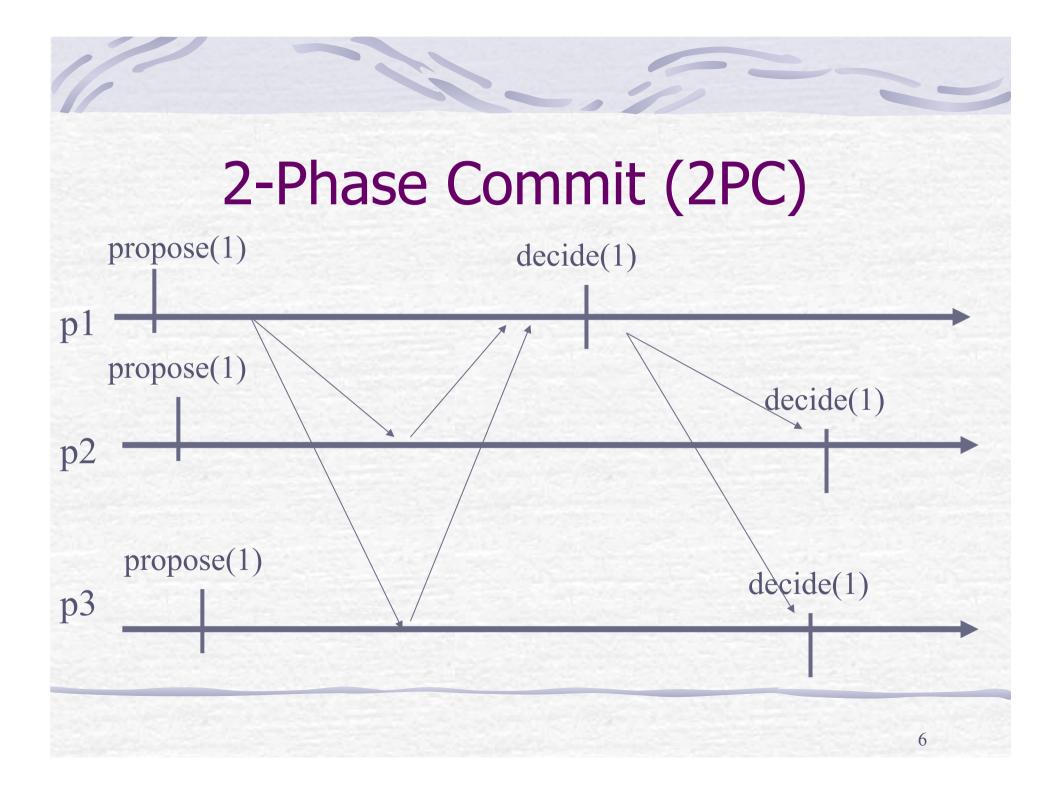
• 70's : Lampson/Gray (1st protocol)

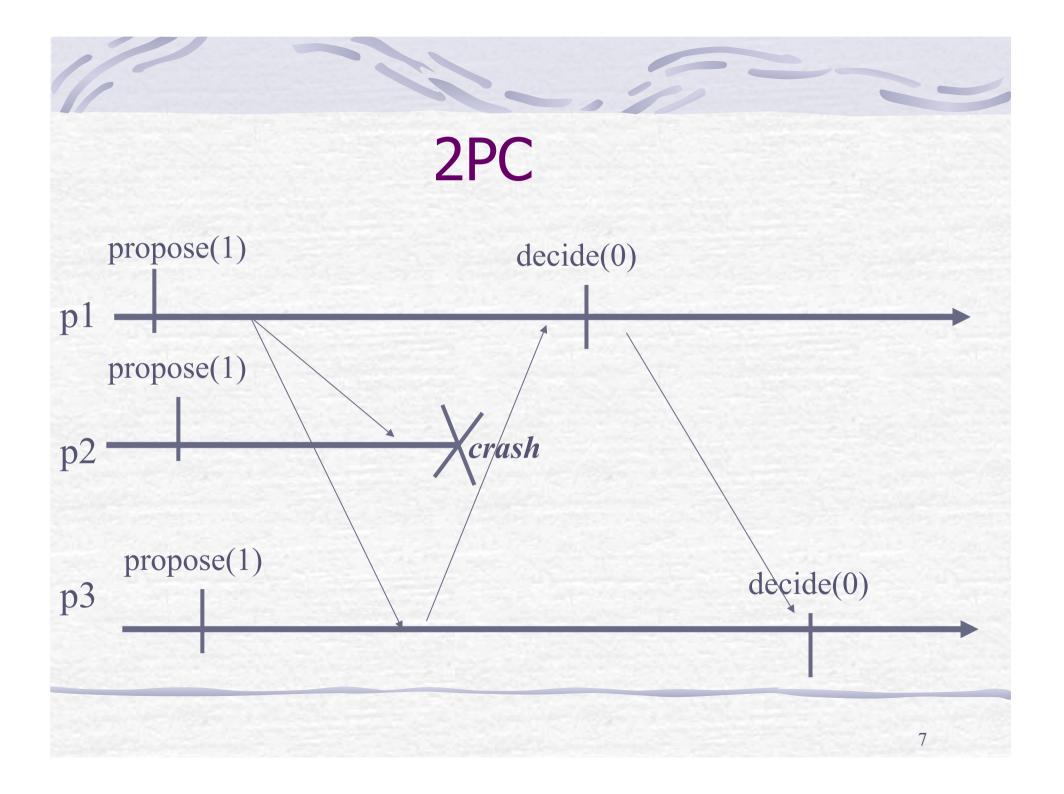
• 80's : Skeen/Dwork (1st result)

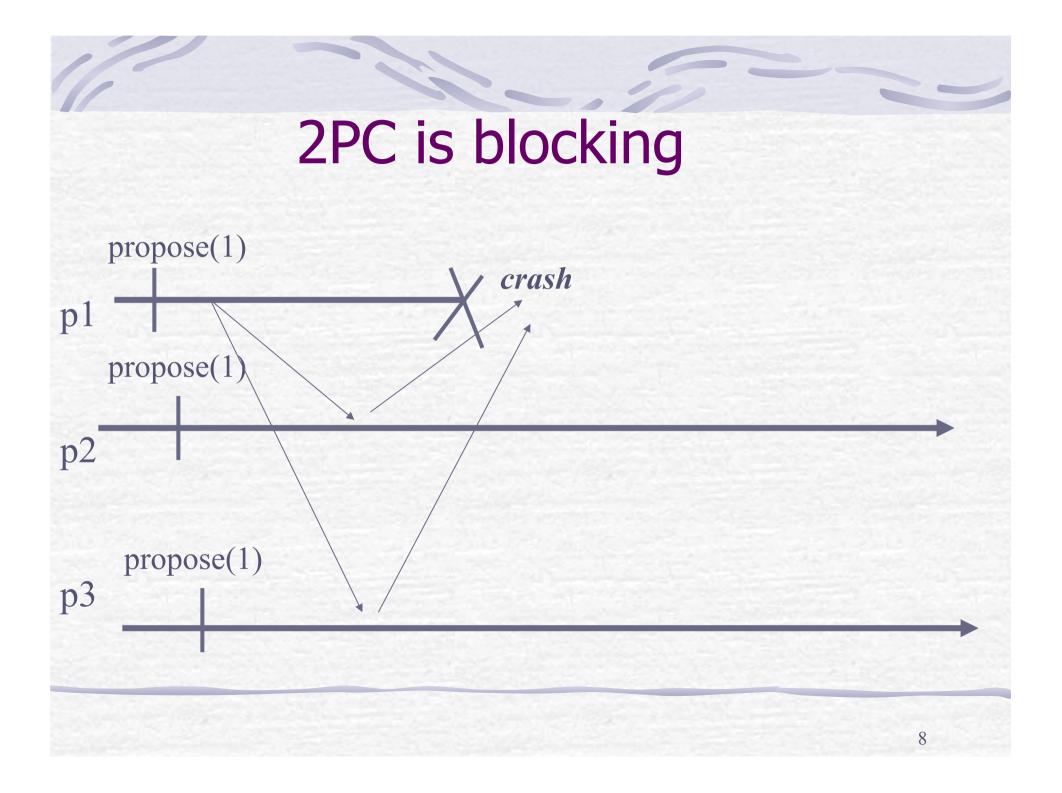
• 90's: Hadzilacos/Guerraoui (problem)

• 2000's: Kuznetsov (computability)

• 2017: Wang (complexity)







3PC

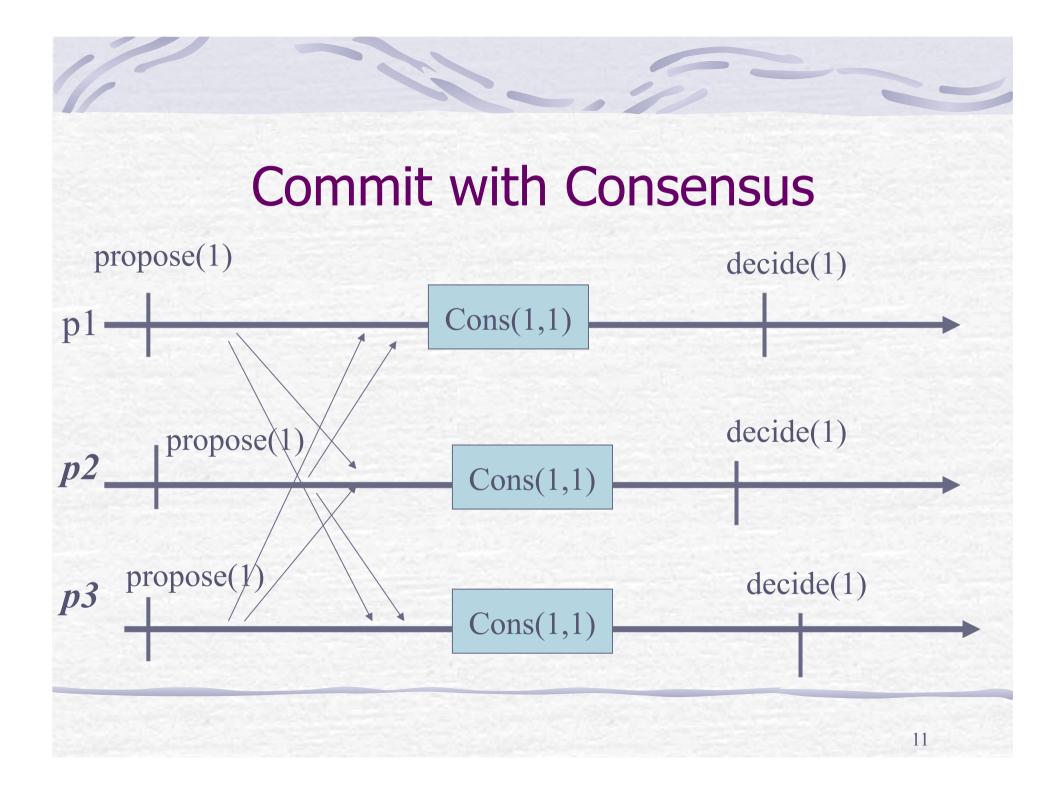
- Skeen 81
- Mohan Strong Finkelstein 83

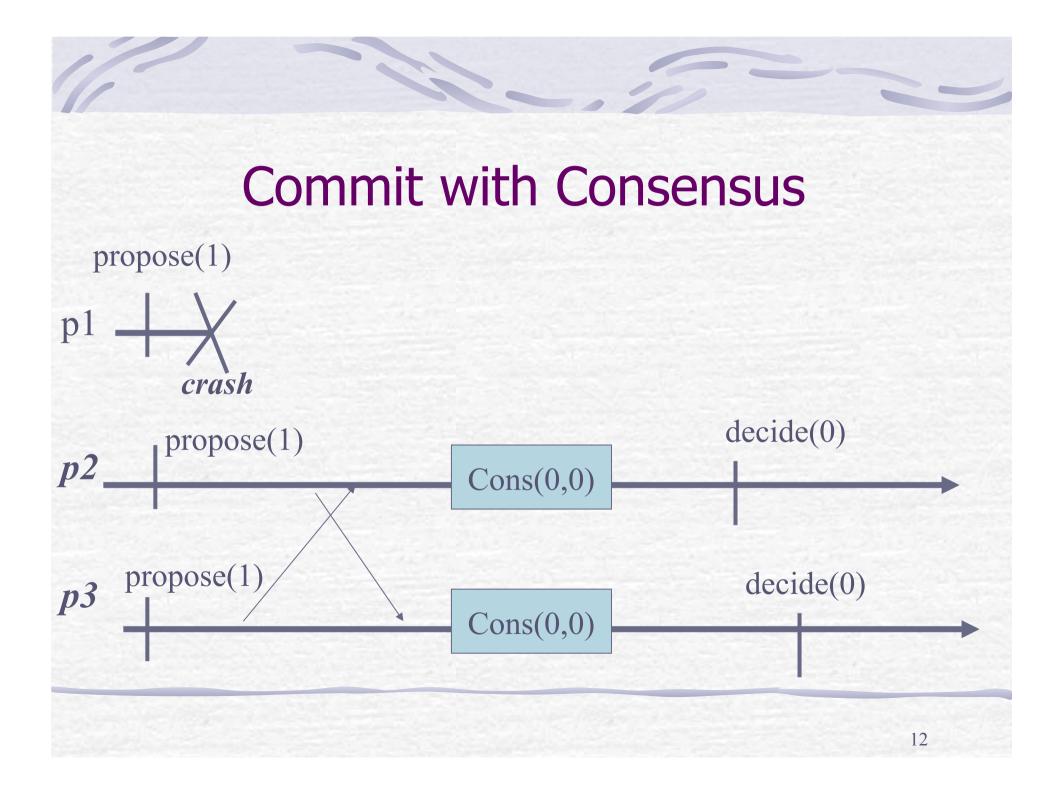
- Guerraoui Larrea Schiper 96
- Keidar Dolev 98
- Gray Lamport 2004

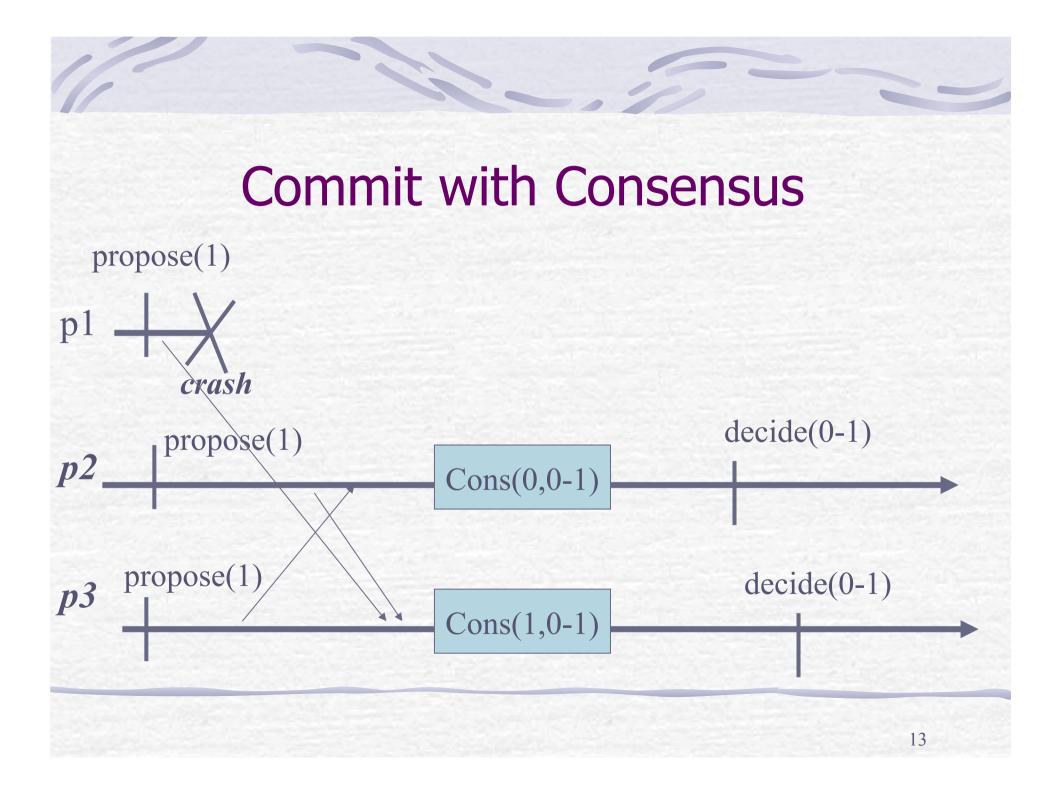
Consensus

Agreement: No two processes decide differentlyTermination: Every correct process eventually decidesValidity: The value decided is a value proposed

10







Weak Consensus

Agreement: No two processes decide differently *Termination:* Every correct process eventually decides

Weak consensus: 0 and 1 are both possible values

14

• 70's : Lampson/Gray (1st protocol)

• 80's : Skeen/Dwork (1st result)

• 90's: Hadzilacos/Guerraoui (problem)

• 2000's: Kuznetsov (computability)

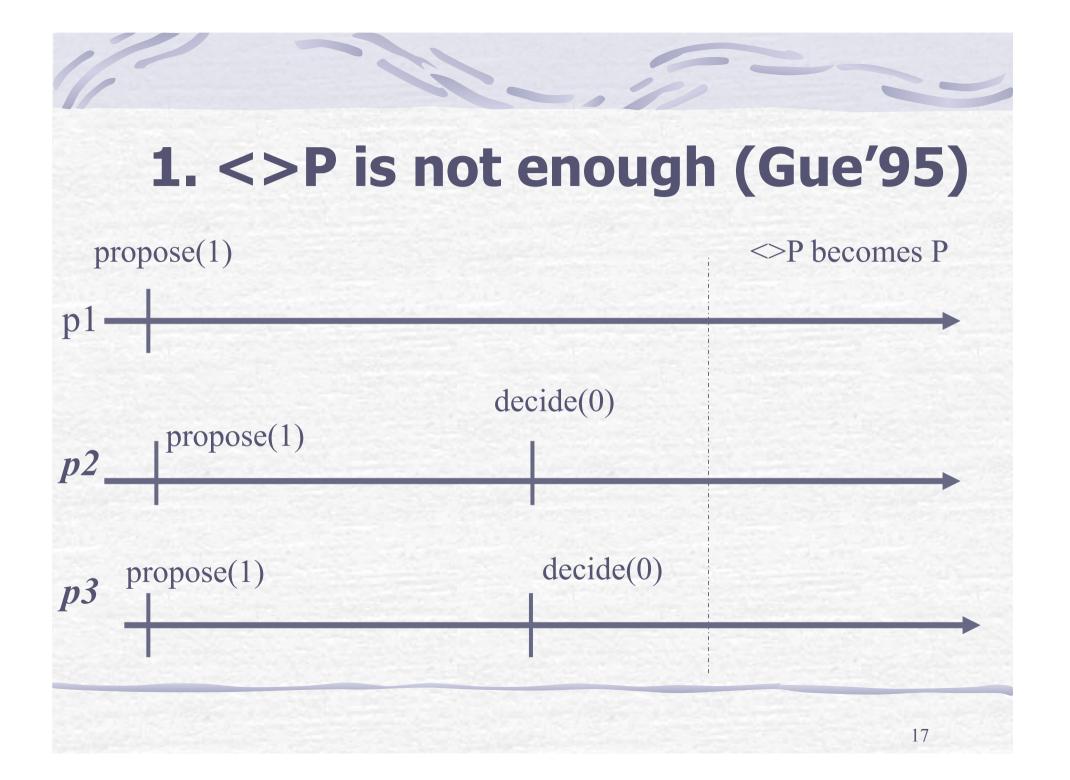
• 2017: Wang (complexity)

Computability (Weakest FD)

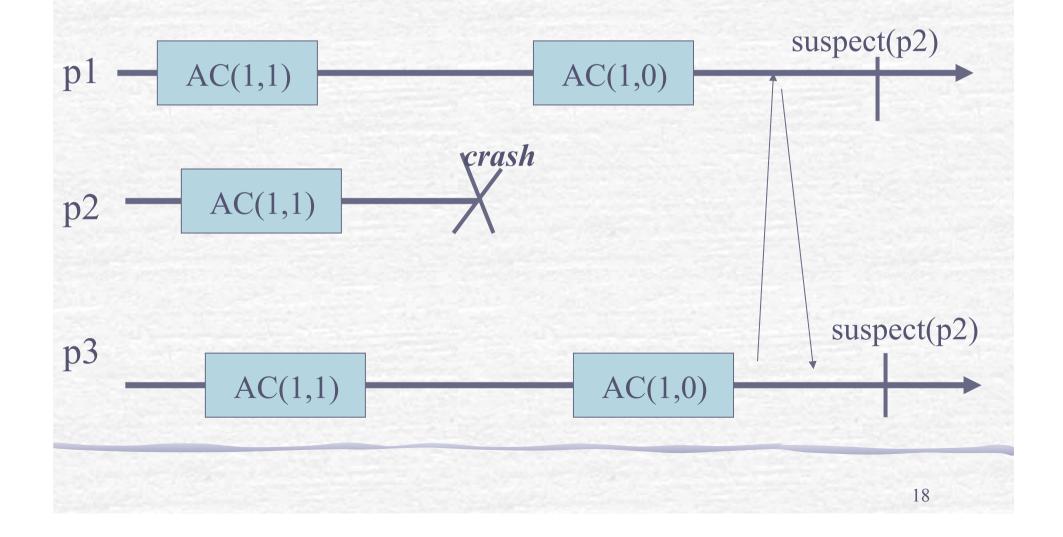
• 1. <>P is not enough

• 2. P is needed if one process can crash

• 3. The weakest FD is (FS, FS or (Ω and ξ))



2. P is needed with one crash (FRT'99)



3. The WFD for Atomic Commit

• GK 02: (FS, Ω)

• DFGHTK 04: (FS \land (\land FS \lor ($\Omega \land \xi$)))

Consensus

Agreement: No two processes decide differentlyTermination: Every correct process eventually decidesValidity: The value decided is a value proposed

Quittable consensus: Q can be decided if there is a failure

• 70's : Lampson/Gray (1st protocol)

• 80's : Skeen/Dwork (1st result)

• 90's: Hadzilacos/Guerraoui (problem)

• 2000's: Kuznetsov (computability)

• 2017: Wang (complexity)

How fast can a transaction commit in a nice run?

Skeen/Dwork 83: 2n-2 messages assuming n-1 failures in a synchronous system

Complexity (Delays)

• 1 if synchrony

• 2 if asynchronous agreement (indulgent)

Complexity (Messages)

n − 1 + f if f failures and synchrony

- 0 if validity only in nice executions
- 2n 2 if validity despite asynchrony
- 2n 2 + f if agreement despite asynchrony

Today

- Sinfonia, Percolator, Clock-SI, Yesquel use 2PC
 - 2 message delays / 2n-2 messages
 - No termination + synchrony assumption
- INBAC
 - 2 message delays / 2n messages
 - Termination + agreement in asynchrony
- ONBAC
 - 1 message delay / 0 messages
 - Validity only in nice executions



Netys 2017 Abstract Dec 2 / Paper Dec 9

• Conference May 17/19