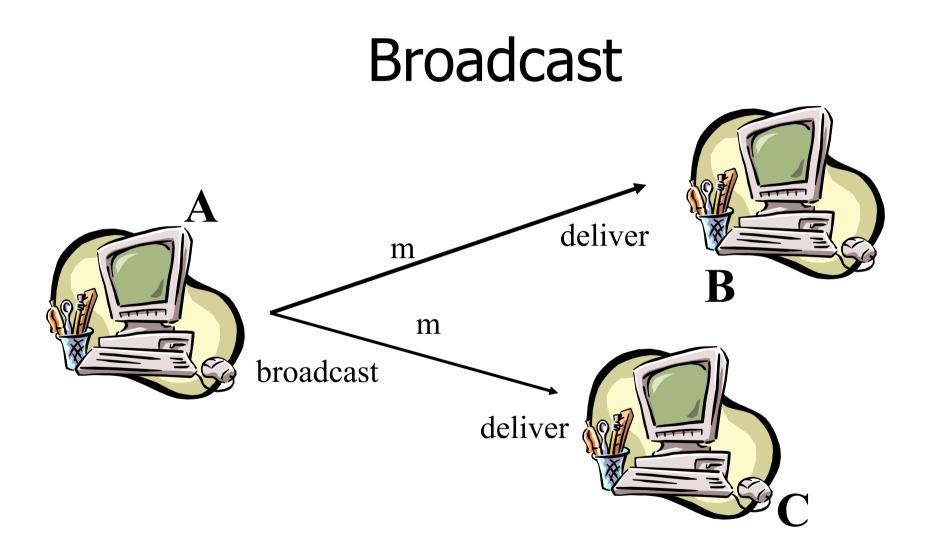
Distributed systems

Reliable Broadcast

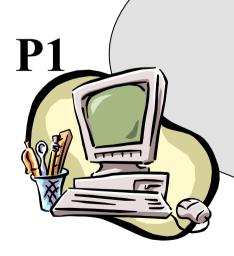
Prof R. Guerraoui Lpdwww.epfl.ch



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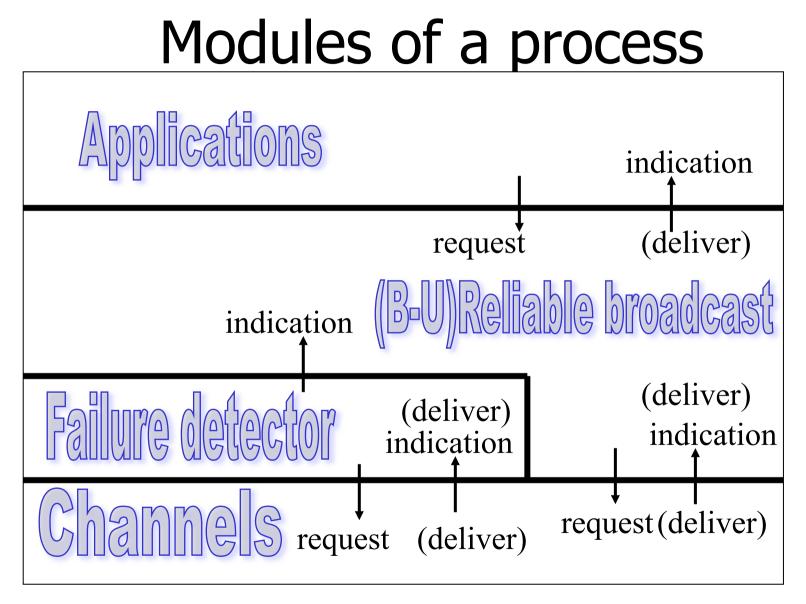
Broadcast abstractions



Best-effort broadcast Reliable broadcast Uniform broadcast



P2



Intuition

- Broadcast is useful for instance in applications where some processes subscribe to events published by other processes (e.g., stocks)
- The subscribers might require some reliability guarantees from the broadcast service (quality of service – QoS) that the underlying network does not provide

Overview

- We shall consider three forms of reliability for a broadcast primitive
- (1) Best-effort broadcast
- (2) (Regular) reliable broadcast
- (3) Uniform (reliable) broadcast
- We shall give first specifications and then algorithms

Best-effort broadcast (beb)

Events

Request: <bebBroadcast, m>

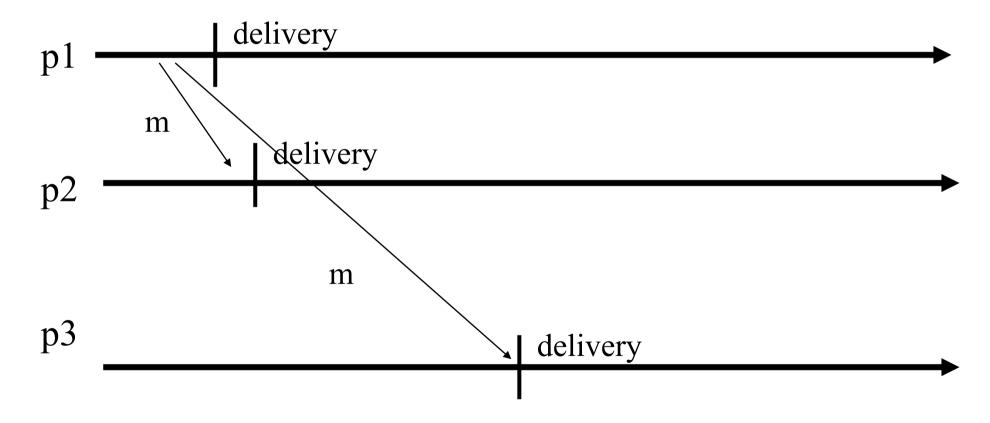
r Indication: <bebDeliver, src, m>

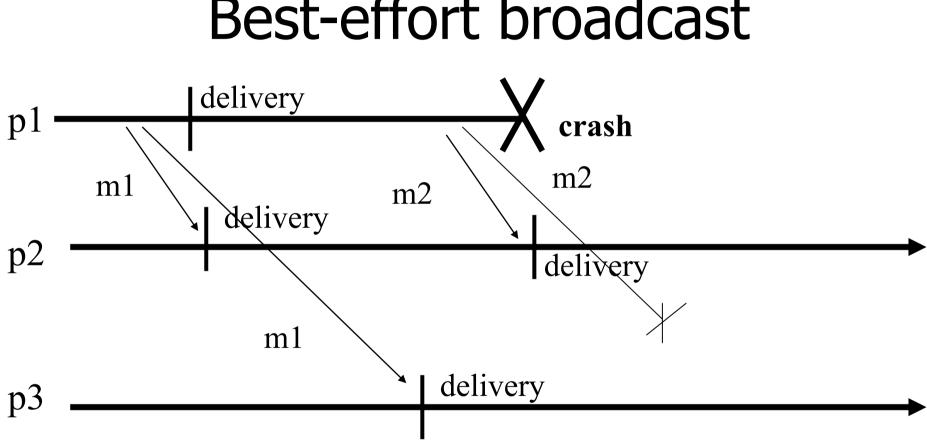
• Properties: BEB1, BEB2, BEB3

Best-effort broadcast (beb) Properties

- *BEB1. Validity*: If pi and pj are correct, then every message broadcast by pi is eventually delivered by pj
- *BEB2. No duplication:* No message is delivered more than once
- *BEB3. No creation:* No message is delivered unless it was broadcast

Best-effort broadcast





Best-effort broadcast

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Reliable broadcast (rb)

Events

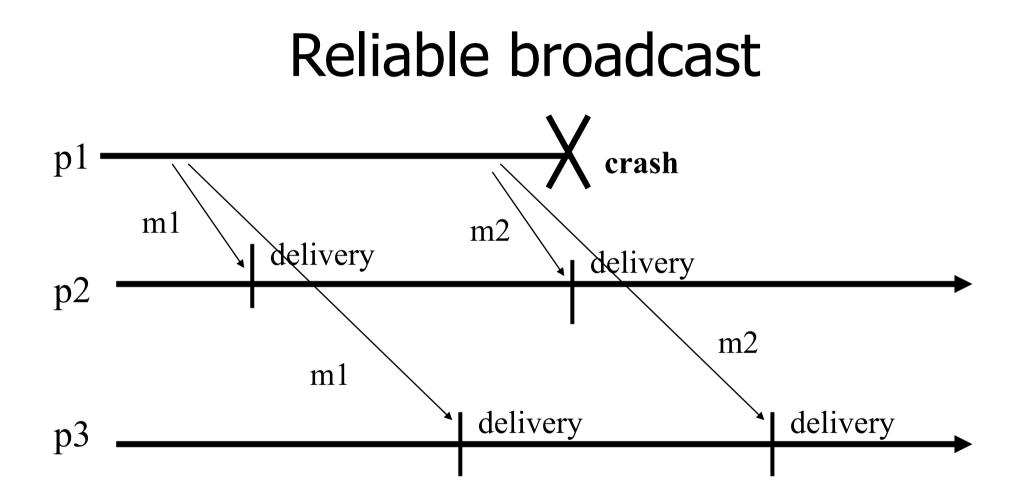
r Request: <rbBroadcast, m>

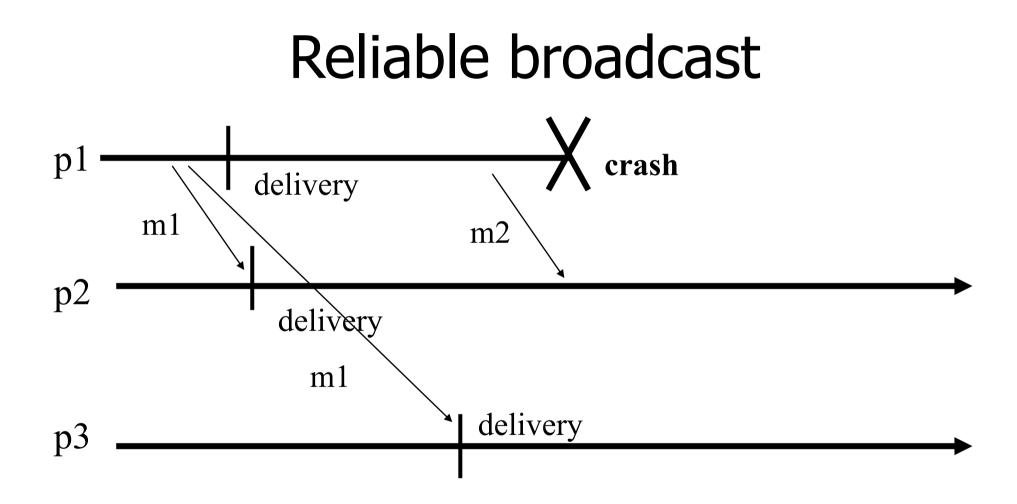
r Indication: <rbDeliver, src, m>

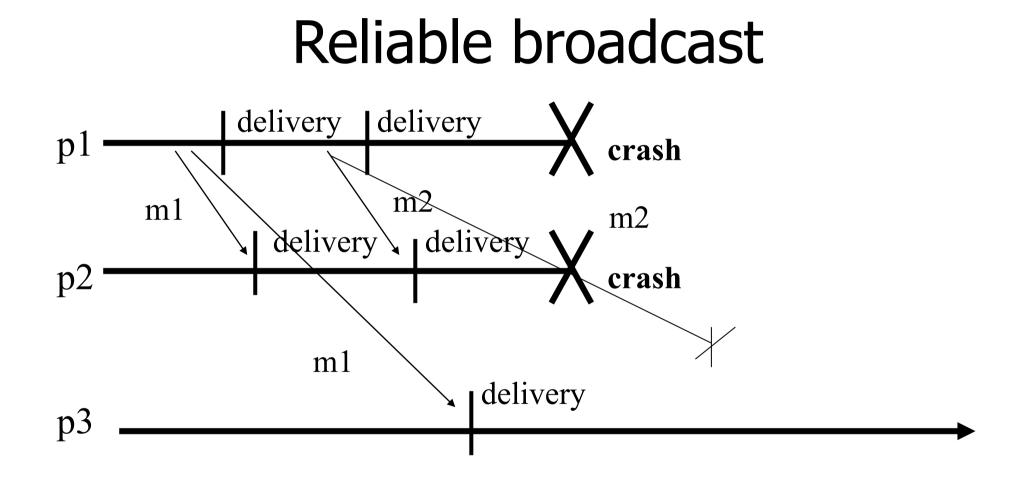
• Properties: RB1, RB2, RB3, RB4

Reliable broadcast (rb)

- Properties
 - *RB1 = BEB1.*
 - *RB2 = BEB2.*
 - *RB3 = BEB3.*
 - *RB4. Agreement:* For any message m, if a correct process delivers m, then every correct process delivers m







Uniform broadcast (urb)

Events

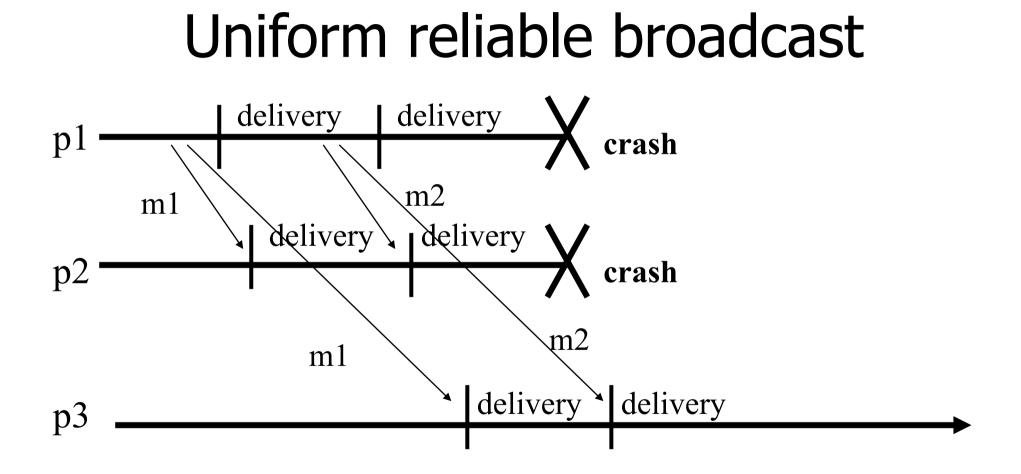
Request: <urbBroadcast, m>

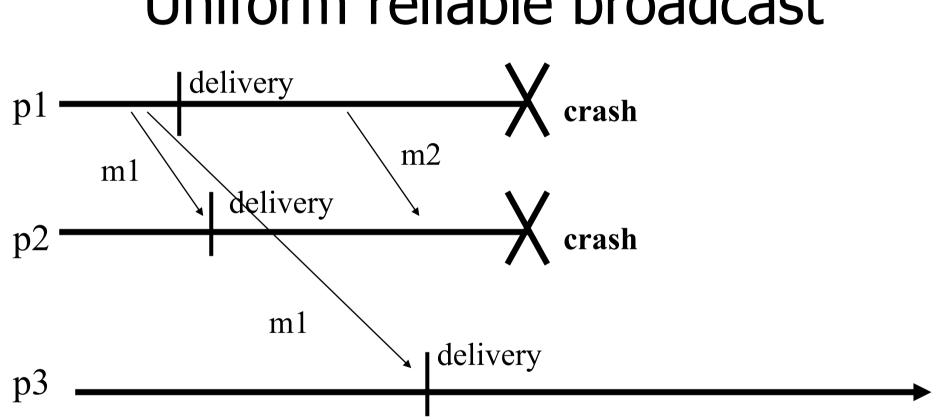
r Indication: <urbDeliver, src, m>

• Properties: URB1, URB2, URB3, URB4

Uniform broadcast (urb)

- Properties
 - r urbi = Bebi.
 - *URB2 = BEB2.*
 - URB3 = BEB3.
 - **URB4. Uniform Agreement:** For any message m, if a process delivers m, then every correct process delivers m





Uniform reliable broadcast

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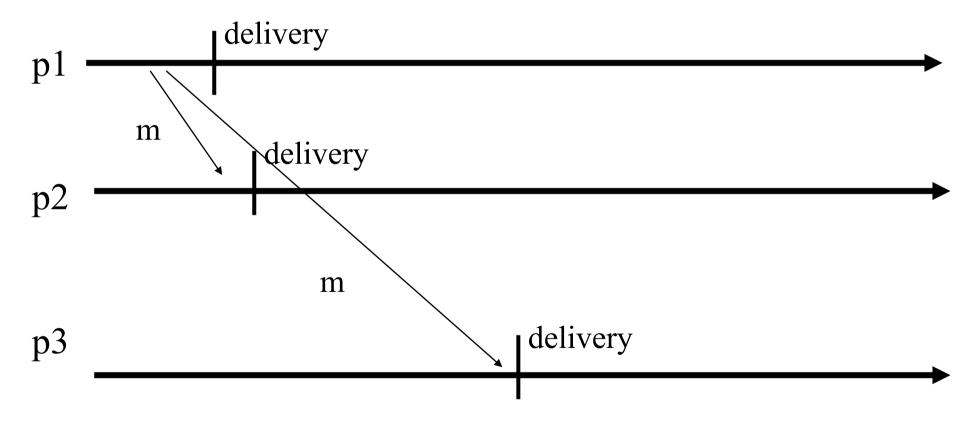
Overview

- We consider three forms of reliability for a broadcast primitive
- (1) Best-effort broadcast
- (2) (Regular) reliable broadcast
- (3) Uniform (reliable) broadcast
- We give first specifications and then algorithms

Algorithm (beb)

- **Implements:** BestEffortBroadcast (beb).
- *v* **Uses:** PerfectLinks (pp2p).
- r upon event < bebBroadcast, m> do
 - \checkmark forall pi \in S do
 - r trigger < pp2pSend, pi, m>;
- r upon event < pp2pDeliver, pi, m> do
 - r trigger < bebDeliver, pi, m>;

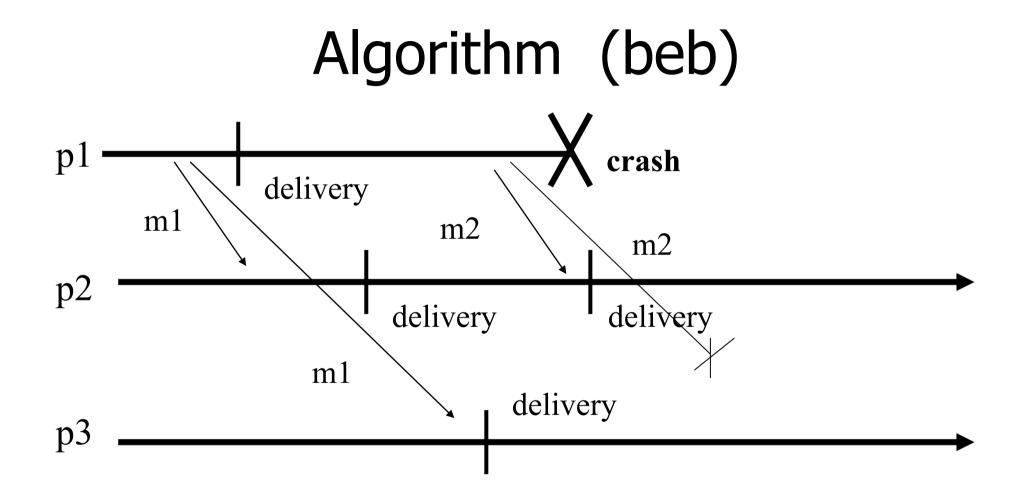
Algorithm (beb)



Algorithm (beb)

Proof (sketch)

- **BEB1. Validity:** By the validity property of perfect links and the very facts that (1) the sender sends the message to all and (2) every correct process that pp2pDelivers a message bebDelivers it
- *BEB2. No duplication:* By the no duplication property of perfect links
- *BEB3. No creation:* By the no creation property of the perfect links



Implements: ReliableBroadcast (rb).

Vses:

- BestEffortBroadcast (beb).
- PerfectFailureDetector (P).
- r upon event < Init > do
 - \checkmark delivered := \varnothing ;
 - correct := S;
 - ✓ forall $pi \in S$ do from[pi] := empty;

Algorithm (rb – cont'd)

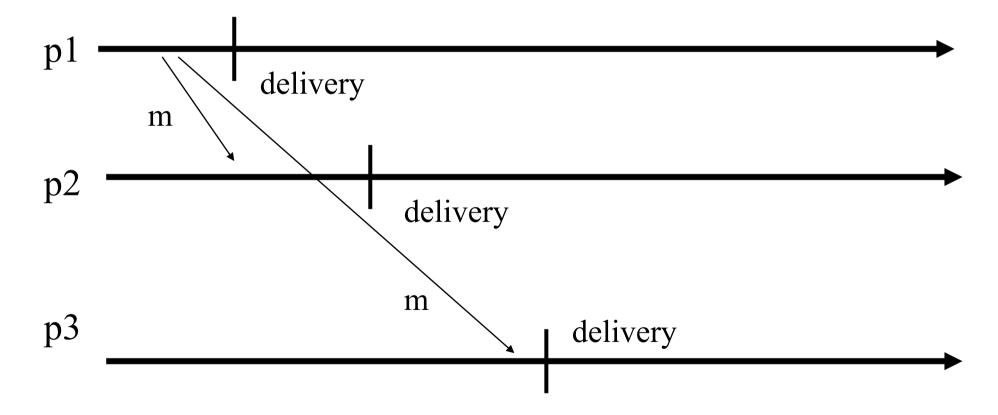
upon event < rbBroadcast, m> do
 delivered := delivered U {m};
 rtrigger < rbDeliver, self, m>;
 rtrigger < bebBroadcast, [Data,self,m]>;

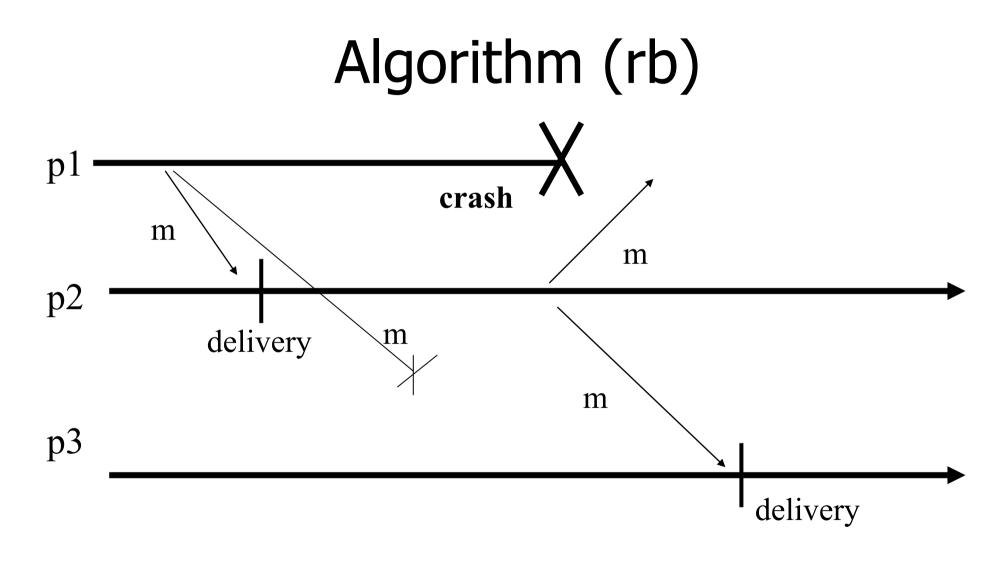
Algorithm (rb – cont'd)

- r upon event < crash, pi > do
 - correct := correct \ {pi};
 - ✓ forall [pj,m] ∈ from[pi] do
 - r trigger < bebBroadcast,[Data,pj,m]>;

Algorithm (rb – cont'd)

- upon event < bebDeliver, pi, [Data,pj,m]> do
 - ✓ if m ∉ delivered then
 - delivered := delivered U {m};
 - rigger < rbDeliver, pj, m>;
 - ✓ if pi ∉ correct then
 - final trigger < bebBroadcast,[Data,pj,m]>;
 - else
 - from[pi] := from[pi] U {[pj,m]};





Proof (sketch)

- **RB1. RB2. RB3:** as for the 1st algorithm
- **RB4. Agreement:** Assume some correct process pi rbDelivers a message m rbBroadcast by some process pk. If pk is correct, then by property BEB1, all correct processes bebDeliver and then rebDeliver m. If pk crashes, then by the completeness property of P, pi detects the crash and bebBroadcasts m to all. Since pi is correct, then by property BEB1, all correct processes bebDeliver and then rebDeliver m.

Implements: uniformBroadcast (urb).

Vses:

BestEffortBroadcast (beb).

PerfectFailureDetector (P).

r upon event < Init > do

r correct := S;

delivered := forward := empty;

• ack[Message] := \emptyset ;

Algorithm (urb – cont'd)

r upon event < crash, pi > do

correct := correct \ {pi};

upon event < urbBroadcast, m> do

r forward := forward U {[self,m]};

r trigger < bebBroadcast, [Data,self,m]>;

Algorithm (urb – cont'd)

w upon event <bebDeliver, pi, [Data,pj,m]> do

r ack[m] := ack[m] U {pi};

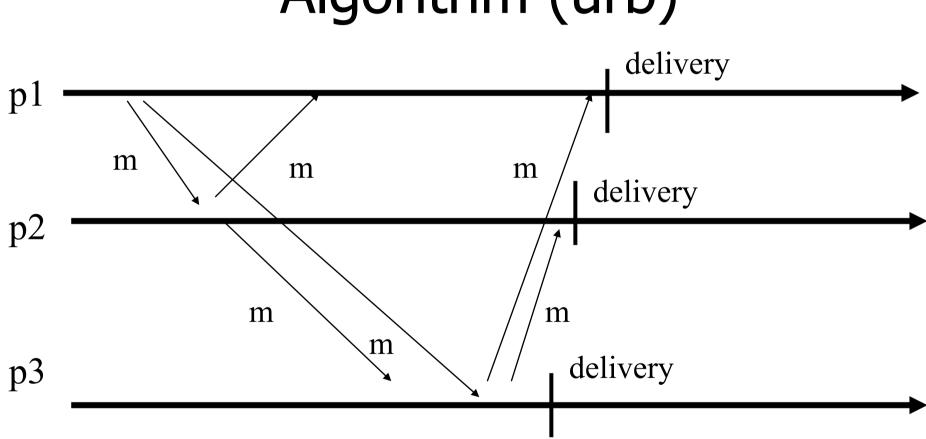
forward then
 if [pj,m] ∉ forward then

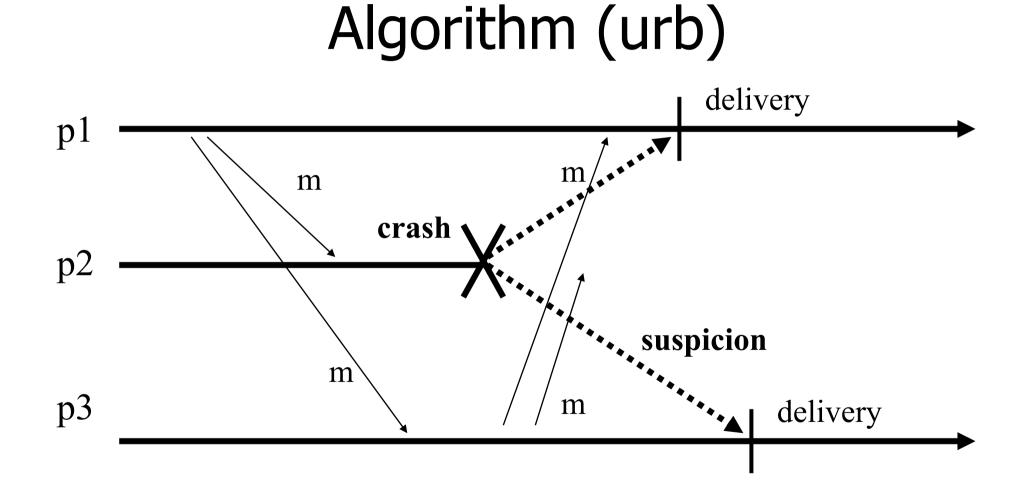
r forward := forward U {[pj,m]};

rtrigger < bebBroadcast,[Data,pj,m]>;

Algorithm (urb – cont'd)

- ✓ upon event (for any [pj,m] ∈ forward)
 <correct ⊆ ack[m]> and <m ∉ delivered> do
 - delivered := delivered U {m};
 - r trigger < urbDeliver, pj, m>;





Proof (sketch)

- *URB2. URB3:* follow from BEB2 and BEB3
- A simple lemma: If a correct process pi bebDelivers a message m, then pi eventually urbDelivers m.
- Any process that bebDelivers m bebBroadcasts m. By the completeness property of the failure detector and property BEB1, there is a time at which pi bebDelivers m from every correct process and hence urbDelivers m.

Proof (sketch)

- **URB1. Validity:** If a correct process pi urbBroadcasts a message m, then pi eventually bebBroadcasts and bebDelivers m: by our lemma, pi urbDelivers m.
- **URB4. Agreement:** Assume some process pi urbDelivers a message m. By the algorithm and the completeness and accuracy properties of the failure detector, every correct process bebDelivers m. By our lemma, every correct process will urbDeliver m.