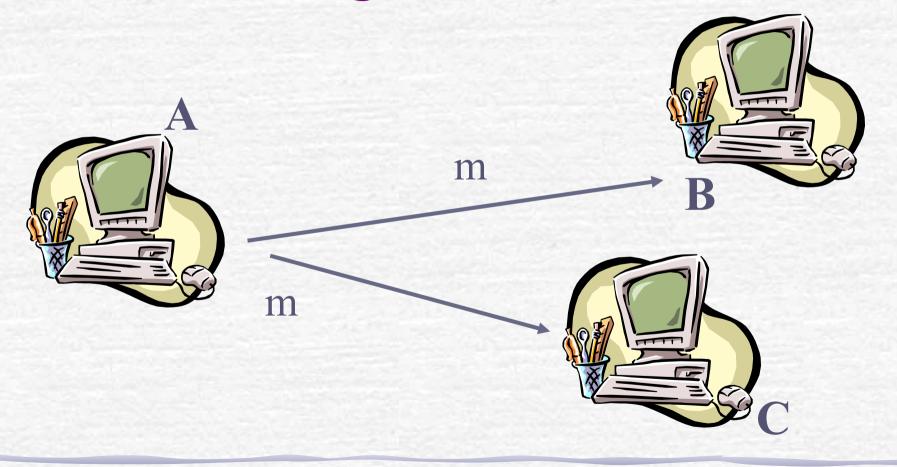
Distributed Systems

Terminating Reliable Broadcast

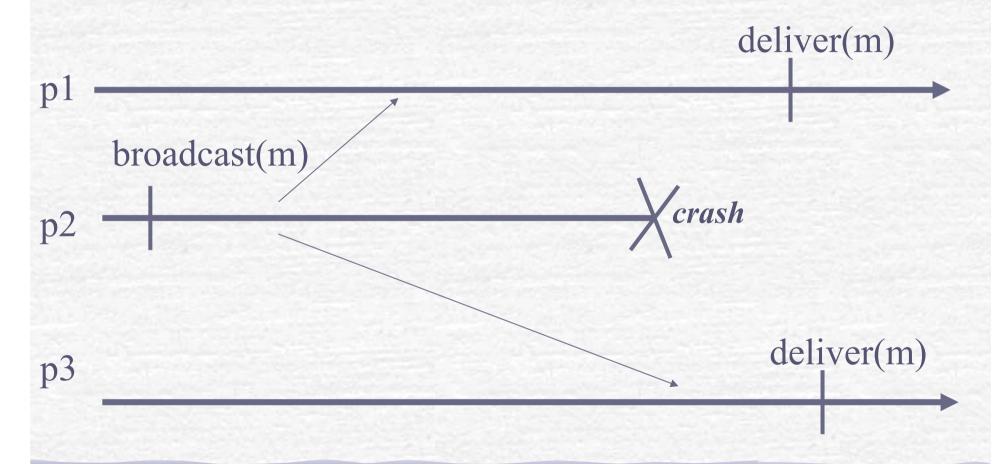
Prof R. Guerraoui
Distributed Programming Laboratory



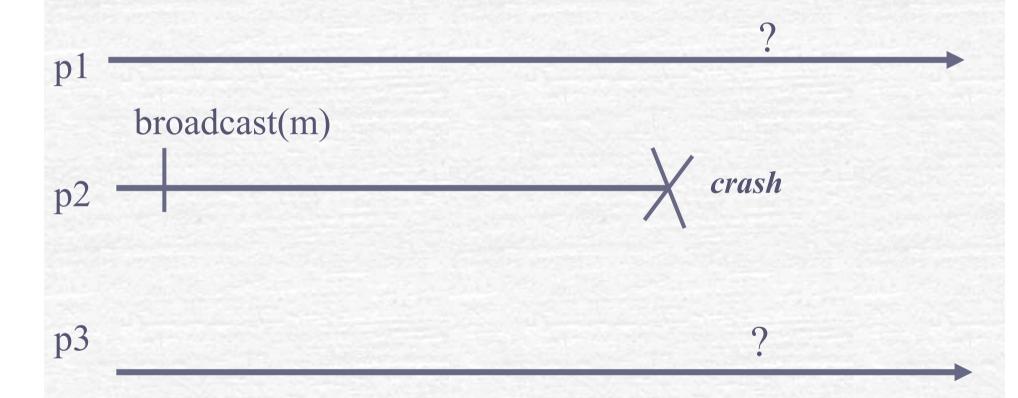
 Like reliable broadcast, terminating reliable broadcast (TRB) is a communication primitive used to disseminate a message among a set of processes in a reliable way

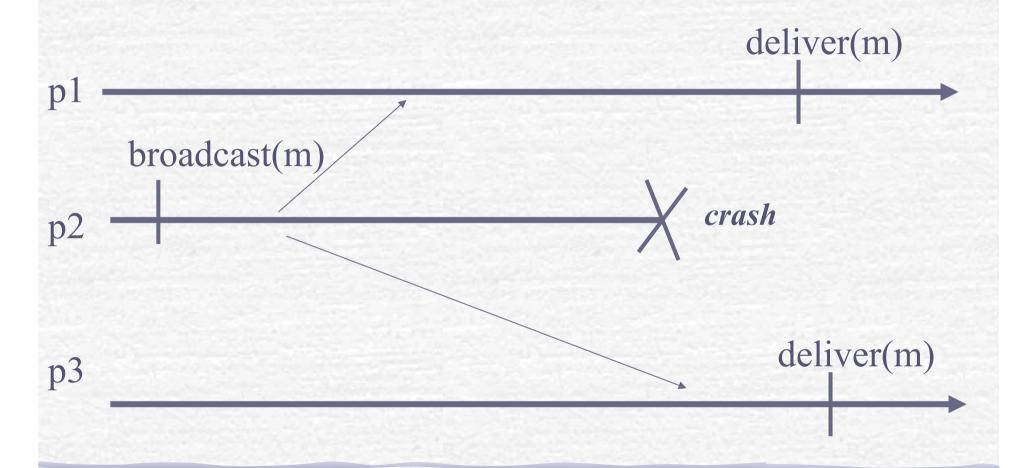
 TRB is however strictly stronger than (uniform) reliable broadcast

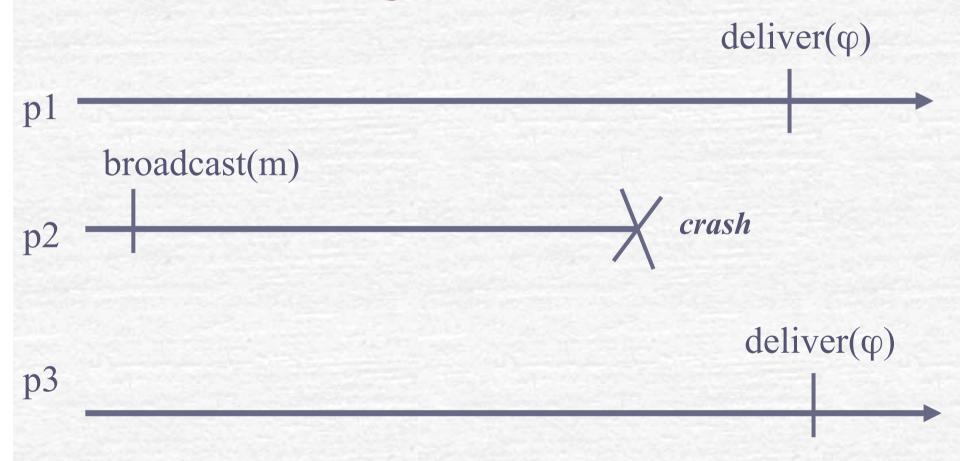
(Uniform) Reliable Broadcast



(Uniform) Reliable Broadcast







- Like with reliable broadcast, correct processes in TRB agree on the set of messages they deliver
- *Like* with (uniform) reliable broadcast, every correct process in TRB delivers every message delivered by any process
- Unlike with reliable broadcast, every correct process delivers a message, even if the broadcaster crashes

- The problem is defined for a specific broadcaster process pi = src (known by all processes)
- Process src is supposed to broadcast a message m (distinct from φ)
- The other processes need to deliver m if src is correct but may deliver ϕ if src crashes

- **TRB1.** Integrity: If a process delivers a message m, then either m is ϕ or m was broadcast by src
- **TRB2. Validity:** If the sender *src* is correct and broadcasts a message m, then *src* eventually delivers m
- **TRB3.** (Uniform) Agreement: For any message m, if a correct (any) process delivers m, then every correct process delivers m
- **TRB4. Termination:** Every correct process eventually delivers exactly one message

- Events
 - Request: <trbBroadcast, m>

Indication: <trbDeliver, p, m>

- Properties:
 - TRB1, TRB2, TRB3, TRB4

Algorithm (trb)

- Implements: trbBroadcast (trb).
- **Uses:**
 - BestEffortBroadcast (beb).
 - PerfectFailureDetector (P).
 - Consensus(cons).
- upon event < Init > do
 - prop := ⊥;
 - correct := S;

Algorithm (trb - cont'd)

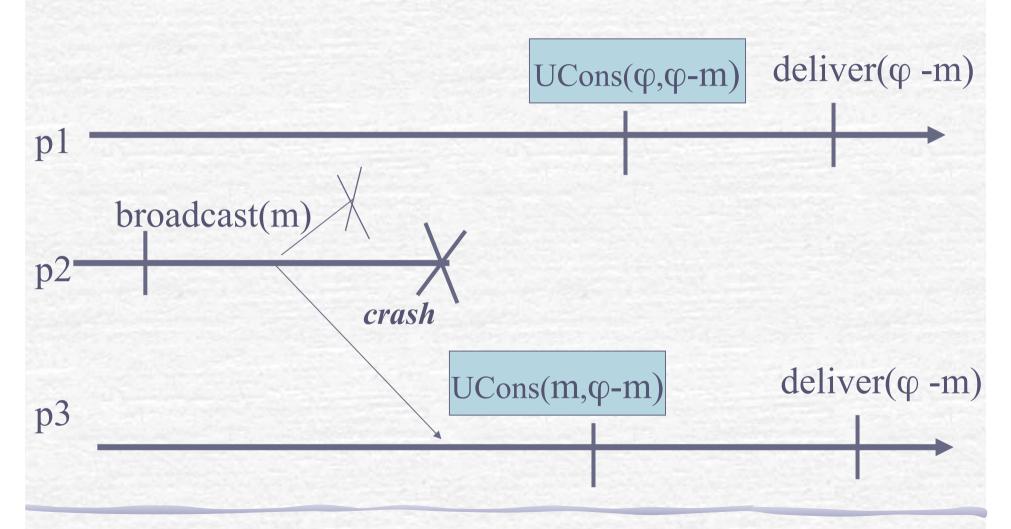
- **r** upon event < trbBroadcast, m> do
 - trigger < bebBroadcast, m>;

- upon event < crash, src > and (prop = ⊥) do
 - prop := φ ;

Algorithm (trb - cont'd)

- **upon event**
bebDeliver, src, m> and (prop = \perp) **do**
 - prop := m;
- upon event (prop ≠⊥) do
 - trigger < Propose, prop>;
- upon event < Decide, decision> do
 - trigger < trbDeliver, src, decision>;

Algorithm (trb); src = p2



- Our TRB algorithm uses the perfect failure detector P (i.e., P is sufficient)
- Is P also necessary?
 - Is there an algorithm that implements TRB with a failure detector that is strictky weaker than P? (this would mean that P is not necessary)
 - Is there an algorithm that uses TRB to implement P (this would mean that P is necessary)

- We give an algorithm that implements P using TRB; more precisely, we assume that every process pi can use an infinite number of instances of TRB where pi is the sender src
 - 1. Every process pi keeps on trbBroadcasting messages mi1, mi2, etc
 - 2. If a process pk delivers φi, pk suspects pi
 - NB. The algorithm uses (non-uniform) TRB