Distributed Algorithms

Links & Gossip 1st exercise session

Matteo Monti <<u>matteo.monti@epfl.ch</u>> Jovan Komatovic <<u>jovan.komatovic@epfl.ch</u>>

Graphs

A graph is a couple (*V*, *E*) where *V* is a set of vertices and $E \subseteq V^2$ is a set of edges.



Example graph (V, E):

Two vertices are **adjacent** (or **neighbors**) iff an edge exists between them. In the example, *a* and *b* are adjacent; *a* and *d* are not adjacent.

Graphs (undirected)

An **undirected graph** is a graph (*V*, *E*) such that (*a*, *b*) \in *E* if and only if (*b*, *a*) \in *E*.



Example graph (V, E):

E = {(a, b), (b, a), (b, c), (c, b), (b, e), (e, b), (e, d), (d, e)}

We use undirected graphs to model networks of processes:

- Each vertex represents a process
- Two vertices are neighbors iff the corresponding processes can directly exchange messages.

Paths

A **path** is a sequence of *distinct* vertices $(v_1, ..., v_N)$ such that, for all $i \in [1, N - 1]$, v_i and v_{i+1} are adjacent.



Some paths in (V, E):

- (a, b)
- (a, b, c)
- (a, b, e, d)

While

• (a, c, e) is **not** a path: a and c are not adjacent!

Connectivity

Two distinct vertices *a* and *z* are **connected** if and only if at least one path (*a*, ..., *z*) exists in the graph. A graph is connected if any two distinct vertices are connected.



A connected graph

A disconnected graph

Exercise 1 (connectivity)

Prove that **connectivity** is a **symmetric property** on an undirected graph: let *a*, *b* be vertices such that *a* is connected with *b*. Prove that *b* is connected with *a*.

Hint: you can do it constructively.

Exercise 2 (connectivity)

Prove that **connectivity** is a **transitive property** on an undirected graph: let *a*, *b*, *c* be vertices such that *a* is connected with *b* and *b* is connected with *c*. Prove that *a* is connected with *c*.

Hint: double-check the definition of a path.

Exercise 3 (connectivity)

Write a procedure (pseudocode or any programming language) that inputs an undirected graph G = (V, E) and outputs *true* if and only if the *G* is connected.

Hint: use the results from Exercises 1 and 2.

Gossip

We use an undirected graph to represent which processes can communicate. Upon receiving a new message *m*, a process forwards *m* to all its neighbors.



Example: diffusion of a message m *from process* e.

• e *issues* m

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- e *issues* m.
- b *and* d *receive* m.
- *a and* c *receive* m.

Gossip is **correct** if and only if, if the sender is correct, every correct process eventually receives the message.

Exercise 4 (gossip)

Prove that gossip is correct if and only if the subgraph of correct processes is connected.

Note: prove **both** directions of the implication!

Hint: induction is your friend.

Exercise 5 (gossip)

In the following system, exactly one process crashes. What is the minimum number of edges we need to add so that gossip is always correct?



k-connectivity

Two paths *p*, *p*' connecting two vertices *a* and *z* are **disjoint** if they have no vertex in common, except *a* and *z*:

$$p = (a, b, ..., y, z)$$

 $p' = (a, b', ..., y', z)$

$$\{a, b, ..., y, z\} \cap \{a, b', ..., y', z\} = \{a, z\}$$

A graph is *k*-connected if and only if *k* disjoint paths exist between any two vertices of the graph.

Robustness

Gossip is **robust** to *k* failures if and only if it is always correct, as long as no more than *k* nodes are crashed.



A fully connected gossip graph is robust to N failures, where N is the number of processes.

Exercise 6 (robustness)

Prove that, if the gossip graph is (k+1)-connected, then gossip is k-robust.

Is the converse also true? Find a counterexample if not.

Hint: contradiction is your friend.

Random failures

Suppose that processes can fail independently with probability *f*.

What is the probability that two *correct* processes can communicate in the presence of failures?

It depends on their connectivity!



 α , β can communicate iff x has not failed =>

 α , β communicate with probability *1-f*.

Exercise 7 (random failures on series topology)

Suppose that processes x_i , i=1, ..., n can fail independently with probability f.

What is the probability that *a* and *b* can communicate?



Exercise 8 (random failures on parallel topology)

Suppose that processes x_i , i=1, ..., n can fail independently with probability f.

What is the probability that *a* and *b* can communicate?



Exercise 9 (random failures on series/parallel topology)

Suppose that processes x_{ij} , *i*=1, ..., *n*, *j*=1, ..., *m* can fail independently with probability *f*.

Prove that *a* and *b* can communicate with probability $1 - [1 - (1-f)^m]^n$.



Erdös-Renyi graphs

An Erdös-Renyi graph G(N, p) is a random undirected graph with N vertices, such that any two distinct vertices have an independent probability p of being adjacent.



An Erdös-Renyi graph is defined by the values of N(N - 1)/2 independent Bernoulli random variables:

$$E_{ij} \sim Bernoulli(p)$$

 $E_{ij} = E_{ji}$

with *i*, *j* \in *V*. Vertices *i* and *j* are adjacent iff $E_{ij} = 1$.

Example graph $G(4, \frac{1}{2})$

Bonus Exercise 10 (Erdös-Renyi graphs)

What distribution underlies the number of edges in an Erdös-Renyi G(N, p)? What distribution underlies the degree (i.e., number of links) of any vertex? Are the degrees of any two vertices independently distributed?

Hint: how is the sum of Bernoulli variables distributed?

Connectivity of G(N, p)

Let C(N, p) denote the probability of a random graph G(N, p) being connected. It is possible to prove that:

$$\begin{split} &\lim[N \to \infty] \ G(N, p) = 0 & \text{iff } p < \ln(N) / N \\ &\lim[N \to \infty] \ G(N, p) = 1 & \text{iff } p > \ln(N) / N \end{split}$$

A large Erdös-Renyi graph is almost surely connected, as long as each vertex has an expected degree larger than In(N).

We can use Erdös-Renyi graphs to build probabilistic gossip with logarithmic communication complexity!

Bonus Exercise 11 (Erdös-Renyi graphs)

Write a distributed procedure that runs on *N* processes to build an Erdös-Renyi graph $G(N, \ln(N)/N)$. We assume no failures. Each process can invoke:

- A procedure *rand(x)* that returns a real number between 0 and *x*, independently picked with uniform probability.
- A procedure *connect(i)* to connect to the *i*-th process.

Is it possible for the procedure to have O(ln(N)) computation complexity?