## Concurrent Algorithms 2018

Midterm Exam Solutions

## Problem 1

- Task: Write an algorithm that implements a MRSW atomic M-valued register using (any number of) SRSW regular M-valued registers.
- Solution:

SRSW regular M-valued $\rightarrow$ SRSW atomic M-valued $\rightarrow$ MRSW atomic M-valued (see lecture slides)

## Problem 2 -register-swap

- Task: Write an algorithm that implements wait-free consensus for n processes in this setting.


## Variables:

Shared MWMR atomic registers A and B.

```
procedure register-swap(A, B)
    tempA = A
    tempB = B
    A = tempB
    B = tempA
```


## Problem 2 -register-swap

- $R[1, \ldots, N]=\{\perp, \ldots, \perp\}$
- Winner[1, .... N] = \{ $\perp$, ..., $\perp$ \}
- Decided = won
procedure propose(v)
$R[i]=v$
register-swap(Winner[i], Decider)
$\mathrm{j}=$ unique index $i n$ Winner with Winner[j] = won return $\mathrm{R}[\mathrm{j}]$


## Problem 2 -register-swap

- $R[1, \ldots, N]=\{\perp, \ldots, \perp\}$
- Winner[1, .... N] = \{ $\perp$, ..., $\perp$ \}
- Decided = won

First processes that does the swap "wins" the consensus
procedure propose(v)

$$
R[i]=v
$$

register-swap(Winner[i], Decider)
$\mathrm{j}=$ unique index $i n$ Winner with Winner[j] = won return $\mathrm{R}[\mathrm{j}]$

## Problem 3 -test-and-set

Variables:
$\mathrm{V}=0$ (binary register)
procedure test-and-set()
temp = V
if temp $=0$ then

$$
V=1
$$

return temp

## Problem 3 -test-and-set

$R[2]=\{\perp, \perp\}$
X // test-and-set object
procedure $\operatorname{propose}_{\mathrm{i}}(\mathrm{v}) / / \mathrm{i}$ in $\{0,1\}$ $R[i]=v$ result = x.test-and-set() if (result == 0) return R[i]
else
test-and-set solves consensus for 2 processes.

## Problem 3 -test-and-set

$R[2]=\{\perp, \perp\}$
X // test-and-set object
procedure $\operatorname{propose}_{\mathrm{i}}(\mathrm{v}) / / \mathrm{i}$ in $\{0,1\}$ $\mathrm{R}[\mathrm{i}]=\mathrm{v}$ result = x.test-and-set() if (result == 0) return R[i]
else
return R[1 - i]
test-and-set solves consensus for 2 processes.

But not for 3 processes.

## Problem 3 -test-and-set



State: state of all the processes and of the shared objects

## Problem 3 -test-and-set



A step corresponds to the access (read or modify) of some shared object.

## Problem 3 -test-and-set



## Problem 3 -test-and-set



## Problem 3 -test-and-set



A state is bivalent if the decision is not yet fixed. Processes could decide 0 or 1.

## Problem 3 -test-and-set



## Problem 3 - test-and-set

$S_{5}$ is univalent.
All processes starting from $\mathrm{S}_{5}$ decide on one specific value.

A state is univalent if the decision is fixed.

## Problem 3 -test-and-set

$\mathrm{p}_{0}$ propose(0) $\mid \mathrm{p}_{1}$ propose(1)


solo run ${ }^{\text {will decide } 0 .}$

## Problem 3 -test-and-set

$\mathrm{p}_{0}$ propose(0) $\mid \mathrm{p}_{1}$ propose(1)

will decide 1.

## Problem 3 -test-and-set

$\mathrm{p}_{0}$ propose(0) $\mid \mathrm{p}_{1}$ propose(1)

will decide 1.

Every consensus algorithm has an initial bivalent state.

## Problem 3 -test-and-set

Every consensus algorithm has a state that:

- is bivalent;
- if any process takes a step, the new state is univalent.

Also known as a critical state.

## Problem 3 - test-and-set

Every consensus algorithm has a state that:

- is bivalent;
- if any process takes a step, the new state is univalent.

Also known as a critical state.

Suppose not. As long as a process can take steps without reaching a univalent state, let that process take steps.

## Problem 3 - test-and-set

Every consensus algorithm has a state that:

- is bivalent;
- if any process takes a step, the new state is univalent.

Also known as a critical state.

Suppose not. As long as a process can take steps without reaching a univalent state, let that process take steps.

## Problem 3 - test-and-set

Every consensus algorithm has a state that:

- is bivalent;
- if any process takes a step, the new state is univalent.

Also known as a critical state.


## Problem 3 - test-and-set

Every consensus algorithm has a state that:

- is bivalent;
- if any process takes a step, the new state is univalent.

Also known as a critical state.


## Problem 3 -test-and-set

$\mathrm{S}_{15}$ is a critical state.
In other words:

- $\mathrm{S}_{15}$ is bivalent
- Any process that takes a step reaches a univalent state



## Problem 3 -test-and-set

Assume there is a consensus algorithm for 3 processes $p_{0}, p_{1}$, and $p_{2}$ that only uses read/write and test-and-set objects.

There should be a critical state.

## Problem 3 - test-and-set



## Problem 3 -test-and-set



## Problem 3 -test-and-set



## Problem 3 -test-and-set



## Problem 3 -test-and-set



## Problem 3 - test-and-set



## Problem 3 -test-and-set



## Problem 3 -test-and-set



## Problem 3 - test-and-set



## Problem 3 - test-and-set



## Problem 3 -test-and-set



## Problem 3 -test-and-set



## Problem 3 -test-and-set



## Problem 3 -test-and-set

In other words, the consensus
number of test-and-set is 2 .

## Problem 4 - queue

## Double-ended queue with a total of 3 peek operations.

procedure peek(end)
if peeks_invoked == 3
return $\perp$
peeks_invoked=peeks_invoked+1
if end = HEAD
return list.first()
else
return list.last()

## Problem 4 - queue

## Double-ended queue with a total of 3 peek operations.

procedure peek(end)
if peeks_invoked == 3
return $\perp$
peeks_invoked=peeks_invoked+1
if end = HEAD
return list.first()
else
return list.last()

Task: Solve consensus for 4 processes.

## Problem 4 - queue

## Double-ended queue with a total of 3 peek operations.

```
procedure propose(v)
    deque.enqueue(HEAD, v)
    winner = deque.peek(TAIL)
    if winner != \perp
        return winner
    else
        return deque.dequeue(TAIL)
```


## Problem 4 - queue

## Double-ended queue with a total of 3 peek operations.

```
procedure propose(v)
    deque.enqueue(HEAD, v)
    winner = deque.peek(TAIL)
    if winner != \perp
        return winner
    else
        return deque.dequeue(TAIL)
```

        At most 1 process
                        would dequeue.