

# Distributed Algorithms

*Fall 2020*

Shared Memory

9th exercise session, 16/11/2020

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# Exercise 1 - Majority voting

Explain why every process needs to maintain a copy of the register value in the “Majority voting”<sup>(1)</sup> algorithm.

(1) [ABD95, slides 24 and following]

## Exercise 2 - Unsafe execution

Consider a system with two processes,  $\pi$  and  $\rho$ . Give a register execution such that each process performs at most two operations and the execution is **unsafe**.

## Exercise 3 - Safe execution

Consider a system with two processes,  $\pi$  and  $\rho$ . Give a register execution such that each process performs at most two operations and the execution is **safe** but not **regular**.

## Exercise 4 - Regular execution

Consider a system with two processes,  $\pi$  and  $\rho$ . Give a register execution such that each process performs at most two operations and the execution is **regular** but not **atomic**.

# Exercise 5 - Timestamps

Explain why a timestamp is needed in the “Majority voting”<sup>(1)</sup> algorithm, but not in the “Read-one, write-all”<sup>(2)</sup> algorithm.

(1) [ABD95, slides 24 and following]

(2) [Slides 16 and following]