# Tutorial Part – I

## **Introduction to Robust Machine-Learning**

**Principles of Distributed Learning** 

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### Based on a joint works with



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SUB-PART 1. Some Reminders on Distributed Machine Learning

- 1.1 Reminders on supervised machine learning
- 1.2 Distributed/federated machine learning
- 1.3 Motivations for trustworthy machine learning

SUB-PART 2. Robustness to Byzantine Nodes (in Homogeneity)

- 2.1 Brittleness of vanilla methods
- 2.2 First step towards robustness: aggregation rules
- 2.3 More advanced tools: noise reduction

## **Reminders on Distributed Learning**

## Supervised Learning (Example of Image Classification)



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- **Goal:** Use  $\mathcal{D}$  to design a mapping  $h : \mathcal{X} \to \mathbb{R}$  matching images  $\mathcal{X}$  to labels  $\mathcal{Y}$

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- Assumption: A ground-truth distribution  $\mathcal{D}$  explains the link between  $\mathcal{X}$  and  $\mathcal{Y}$
- Goal: Use D to design a mapping h : X → R matching images X to labels Y
  1) Define a loss function l : R × Y → R<sup>+</sup> and a hypothesis class H
  2) Find h ∈ H to minimize the expected error E<sub>(x,y)</sub>~p [l(h(x), y)]

## **Supervised Learning in Practice**



• Given a set of *m* **training examples**:

$$\mathcal{S} := \{(x_1, y_1), \dots, (x_m, y_m)\} \sim \mathcal{D}^m$$

- Parameterized class  $\mathcal{H} := \{h_{\theta} \mid \theta \in \mathbb{R}^d\}$
- Minimize the **empirical risk**:

$$\mathcal{L}(\theta) := \frac{1}{m} \sum_{i=1}^{m} \ell\left(h_{\theta}\left(x_{i}\right), y_{i}\right)$$

#### **Supervised Learning in Practice**



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Learning objective: Assuming  $\mathcal{L}$  admits a minimum on  $\mathbb{R}^d$ , we seek an  $\overline{\varepsilon}$ -approximate solution to the empirical risk minimization (ERM), i.e.,  $\hat{\theta}$  such that

$$\mathcal{L}\left(\hat{\theta}\right) - \mathcal{L}^{*} \leq \varepsilon, \text{ where } \mathcal{L}^{*} = \min_{\theta \in \mathbb{R}^{d}} \mathcal{L}\left(\theta\right).$$



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- Well understood theoretically
- Massively used in practice (especially for deep learning tasks)



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- Massively used in practice (especially for deep learning tasks)
- Start with an arbitrary parameter  $\theta_1$
- At every step  $t = 1, \cdots, T$  do:
  - Sample a data point  $(x, y) \sim \text{Unif}(S)$
  - Compute a stochastic gradient  $g_t := \nabla_{\theta_t} \ell(y, h_{\theta_t}(x))$
  - Update the parameter  $\theta_{t+1} = \theta_t \gamma g_t$



- Simple and efficient method
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- Massively used in practice (especially for deep learning tasks)

Notebook result Bottou et al. (2018): After *T* iterations of the SGD algorithm, set  $\hat{\theta} := \theta_{T+1}$ . Then, under reasonable assumptions,  $\hat{\theta}$  is an  $\varepsilon$ -approximate solution to the ERM, with

$$\varepsilon \in \mathcal{O}\left(\frac{\phi(\mathcal{L},\mathcal{S})}{T}\right)$$

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Intuitively, the more data the better:  

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Even more in modern day ML with demanding tasks (e.g. vision or speech)

- 1. Datacenter distributed learning
  - $\rightarrow$  Train a model on a single massive dataset
  - $\rightarrow$  Distribution limits computations/storage



## Federated/Distributed Machine Learning

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  - $\rightarrow$  Keeping data locally is safer

- 3. Cross-device distributed/federated learning
  - $\rightarrow$  Same reason for distribution / security requirement
  - $\rightarrow$  Less computational power per device
  - $\rightarrow$  More diversity in the data (**heterogeneity**)



## **Distributed Machine Learning: Problem Statement**



- Server-based communications *n* computing nodes and a (trusted) central server
- The **nodes** hold the data locally  $(S_i)_{i \in [n]}$

$$\mathcal{L}_{i}(\theta) := \frac{1}{m} \sum_{(x,y) \in S_{i}} \ell\left(h_{\theta}(x), y\right)$$

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•  $\exists L > 0$  such that for all  $\theta, \ \theta' \in \mathbb{R}^d$  and any  $(x, y) \sim \mathcal{D}$ , the following holds:

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 $\left\| \nabla \mathcal{L}(\theta) \right\|^2 \geq 2 \mu \left( \mathcal{L}(\theta) - \mathcal{L}^* \right)$  (Polyak's inequality)

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#### $\rightarrow$ Numerical examples neural-network for image classification

## Some Additional Information on the Problem Statement (2/2)

- All local datasets have the same size *m* (everything can be adapted)
   → We make this assumption, just for simplicity
- **Homogeneity** of the datasets, i.e.,  $S_i = S_j$ , for all  $i, j \in [n]$ 
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Bounded stochasticity: There exists  $\sigma \ge 0$  such that for all  $i \in [n]$  and  $\theta \in \mathbb{R}^d$ ,

$$\frac{1}{m} \sum_{(x,y)\in\mathcal{S}_i} \left\|\nabla \ell\left(h_{\theta}(x), y\right) - \nabla \mathcal{L}_i(\theta)\right\|^2 \le \sigma^2$$

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 $\rightarrow$  Every time I sample a point at random in  $S_i$  the gradient estimate has a bounded expected  $\|\cdot\|^2$  to the real gradient

#### **Distributed Stochastic Gradient Descent (DSGD)**



Initialize the model at  $\theta_1$ , then at every step  $t = 1, \dots, T$ 

• node *i* computes & sends  $g_t^{(i)} = \nabla_{\theta_t} \ell(y_i, h_{\theta_t}(x_i)),$ 

where  $(x_i, y_i) \sim S_i$ .

• Server updates & broadcast

$$\theta_{t+1} = \theta_t - \gamma \frac{1}{n} \sum_{i=1}^n g_t^{(i)}$$

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Textbook result Bertsekas and Tsitsiklis (2015):

Set  $\hat{\theta} := \theta_{T+1}$ . Then  $\hat{\theta}$  is an  $\varepsilon$ -approximate solution to the ERM, with

$$\varepsilon \in \mathcal{O}\left(\frac{\mathcal{K}_{\mathcal{L}}\sigma^2}{nT}\right), \text{ and } \mathcal{K}_{\mathcal{L}} := \frac{L}{\mu}.$$

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## Machine learning models are everywhere

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But great power comes great responsibility ...

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- Massive use of learning algorithms raises **societal** and technical issues
- Since the 80's: privacy preserving database analysis is a primary concern
- Some more recent and specific to Federated Learning (**Byzantine failures**)
**Robustness to Byzantine Nodes** 

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- Some machines can get **hacked** by external adversary

Challenge: We do not know a priori which nodes may misbehave (nor how)

## The Byzantine Threat Model



- We consider the **Byzantine threat model** inherited from Lamport et al. (1982)
- Up to f < n/2 nodes may be bad
- When *i* is Byzantine we have

$$g_t^{(i)} = *, \ \forall t \in [T]$$

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New objective: Denote *H* the set of honest (non-Byzantine) nodes. We seek an  $\varepsilon$ -approximate solution to the ERM for the loss function defined as

$$\mathcal{L}_H(\theta) := rac{1}{n-f} \sum_{i \in H} \mathcal{L}_i(\theta)$$
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 $\rightarrow$  Despite the *f* Byzantine players (and not knowing *H* a priori)



Recall update rule at the server:

$$\theta_{t+1} = \theta_t - \gamma \frac{1}{n} \sum_{i=1}^n g_t^{(i)}$$

The average is arbitrarily manipulable by a **single** Byzantine node.



A standard approach to confer Byzantine robustness:

Replace the simple averaging with a **non-linear** aggregation rule  $F : \mathbb{R}^{d \times n} \to \mathbb{R}^d$ :

$$heta_{t+1} = heta_t - \gamma F\left(g_t^{(1)}, \dots, g_t^{(n)}
ight)$$

 $\rightarrow$  Choosing *F* is close to the **robust mean estimation** problem

One of the main challenges is uncertainty:

1

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**Essentially:** the bigger  $\sigma$ , the harder it is to defend against Byzantine nodes

If  $\sigma^2 = 0$  (i.e., gradient descent)When  $\sigma^2 > 0$  (i.e., SGD) $\rightarrow$  F = Majority voting. $\rightarrow$  F = ?

Simple coordinate-wise solutions (n = 5, f = 1, d = 2):

**Coordinate-wise median** (CW-Med)  $\rightarrow$  Compute the median on each coordinates. CW-Med  $\begin{pmatrix} 3 & 1 & 3 & 6 & 8 \\ 6 & 2 & 4 & 3 & 1 \end{pmatrix} = \begin{pmatrix} 3 \\ 3 \end{pmatrix}$  Simple coordinate-wise solutions (n = 5, f = 1, d = 2):

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**Coordinate-wise trimmed mean** (CW-TM)  $\rightarrow$  Remove *f* biggest and *f* smallest coordinates on each

dimension, and then average.

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**Coordinate-wise trimmed mean** (CW-TM)  $\rightarrow$  Remove *f* biggest and *f* smallest coordinates on each dimension, and then average.

$$\mathsf{CW-TM}\begin{pmatrix} 3 \mathbf{\lambda} & 3 & 6 \mathbf{\lambda} \\ \mathbf{\lambda} & 2 & 4 & 3 \mathbf{\lambda} \end{pmatrix} = \begin{pmatrix} 4 \\ 3 \end{pmatrix}$$

Both these solutions have been analyzed, e.g., in Yin et al. (2018).

More sophisticated aggregations:

**Geometric median** Chen et al. (2017)  $\rightarrow$  Output a vector that realizes the geometric median of the send gradients, i.e.,  $GM(v_1, \dots, v_n) \in \operatorname{argmin}_{v \in \mathbb{R}^d} \sum_{i=1}^n ||v - v_i||.$  More sophisticated aggregations:

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> **MDA** Rousseeuw (1985)  $\rightarrow$  Choose a set of indices  $S^*$  with cardinality n - f and with the smallest *diameter*. Then average over  $S^*$ , i.e., MDA  $(v_1, \ldots, v_n) = \frac{1}{n - f} \sum_{i \in S^*} v_i$ .

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But also MeaMed Xie et al. (2018), Krum, Multi-Krum Blanchard et al. (2017) ...

**Rationale:** Ensure that the distance between the result of the aggregation rule and the average of honest workers' inputs is bounded by their *variance* times a factor  $\kappa$ .

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**Quick sanity check:** If  $\sigma^2 = 0$  the honest workers are identical (full gradients)

$$\sum_{i\in S} \|v_i - \overline{v}_S\|^2 = 0$$

 $\rightarrow$  The aggregation rule should mimic the majority voting scheme.

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Agg.CW-TMGMCW-MedL.B.
$$\kappa$$
 $\mathcal{O}\left(\frac{f}{n-2f}\right)$  $\mathcal{O}\left(1+\frac{f}{n-2f}\right)$  $\mathcal{O}\left(1+\frac{f}{n-2f}\right)$  $\Omega\left(\frac{f}{n-2f}\right)$ 

Applies to Krum, Multi-Krum Blanchard et al. (2017) and MeaMed Xie et al. (2018).

Convergence result in the homogeneous case:

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If *F* is an  $(f, \kappa)$ -robust averaging, setting  $\hat{\theta} := \theta_{T+1}$ , the algorithm satisfies  $(f, \varepsilon)$ -Byzantine resilience with

$$\varepsilon \in \mathcal{O}\left(rac{\mathcal{K}_{\mathcal{L}_H}\sigma^2}{(n-f)T} + \kappa\sigma^2
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**Learning task:** MNIST hand-written digit image classification task with n = 15 nodes out of which f = 5 might be Byzantine.



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Adversarial behaviors: The Byzantine nodes apply either of the following:

- *Label-flipping*: shift the label of each image  $0123456789 \rightarrow 1234567890$
- Sign-flipping: send the inverse of the local gradient  $\mathbf{g}_{t}^{(i)} \to -\mathbf{g}_{t}^{(i)}$

Training accuracy of a CNN along the learning procedure on MNIST. On the **left** *label-flipping* attack and on the **right** *sign-flipping* attack.



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Main idea: Let us get the uncertainty smaller to obtain better convergence!



# **Option 1: Mini-batch SGD & Dynamic Sampling**



### $\rightarrow$ Each honest worker *i*

• Samples a batch of  $b_t$  points

$$B_t^{(i)} = \{(x_1, y_1), \dots, (x_{b_t}, y_{b_t})\}$$

• Computes and send

$$g_{t}^{(i)} = \frac{1}{b_{t}} \sum_{\substack{(x,y) \in B_{t}^{(i)}}} \nabla \ell(h_{\theta_{t}}(x), y)$$

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Pros and cons of the method:

- Reduces the noise at every step  $\sigma^2 \rightarrow \frac{\sigma^2}{b_t}$
- Need large  $b_t$  to work which inflates the computationnal cost of the method

### **Controlling Uncertainty Drift with Momentum**



• Honest node *i* computes

$$m_t^{(i)} = \beta m_{t-1}^{(i)} + (1 - \beta) g_t^{(i)},$$

where  $m_0^{(i)} = 0$  and  $\beta \in [0, 1)$ .

• Server updates & broadcast

$$\theta_{t+1} = \theta_t - \gamma F\left(m_t^{(1)}, \dots, m_t^{(n)}\right)$$

## **Controlling Uncertainty Drift with Momentum**





Pros and cons of the method:

- Initially introduced to accelerate the learning when  $\sigma^2 = 0$ , see Polyak (1964)
- Can also be used to **control uncertainty** when  $\sigma^2 > 0$
- Way harder to analyze (momentum drift vs noise reduction)
Key ingredient of the analysis: In short, we have that

$$\mathbb{E}\left[\left\|m_t^{(i)} - \overline{m}_t\right\|^2\right] \in \mathcal{O}\left(\sigma^2 \ (1-\beta)\right), \text{ where } \overline{m}_t := \frac{1}{(n-f)} \sum_{i \in H} m_t^{(i)}.$$

Then choosing the right momentum coefficient  $\beta$  (essentially) yields the result

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Convergence result in the homogeneous case Farhadkhani et al. (2022, 2023):

Assumes *F* is an  $(f, \kappa)$ -robust averaging and  $\beta$  is chosen "well-enough". Then setting  $\hat{\theta} := \theta_{T+1}$ , the algorithm satisfies  $(f, \varepsilon)$ -Byzantine resilience with

$$\varepsilon \in \mathcal{O}\left(\left(\kappa + \frac{1}{(n-f)}\right) \frac{\mathcal{K}_{\mathcal{L}_H} \sigma^2}{T}\right)$$



Same setting as before. Up without momentum ( $\beta = 0$ )



Same setting as before. Up without momentum ( $\beta = 0$ ) and down with momentum ( $\beta = 0.99$ )



Take-home messages

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- ... but standard distributed learning solutions are not robust to misbehaving nodes (a.k.a. Byzantine)

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## Technical solutions:

- First of all, use robust aggregation rules (median, trimmed mean, etc.).
- Second, reduce the noise of the stochastic gradients (e.g., using momentum).

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## Future directions:

- Understand the impact of data heterogeneity in (robust) federated learning
- How to combine robustness with other concerns (privacy, fairness, bias, etc.)
  → Nirupam's talk

## Thanks for listening!

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